

## II is expanding

Intelligent Interaction research group is a dynamic research group active in the intersection of Intelligent Systems, Human Computer Interaction and Cultural Heritage Management. II is looking for enthusiastic, dynamic, adaptive and flexible researchers with strong sense of teamwork and collaboration. We are looking for researchers at **Postgraduate, PhD candidate and Postdoc level** as well as **developers and administration support** in one of the following fields. The collaboration **could be funded** by ii's ongoing and upcoming research and development activities and although ii is based in the UoAegean, **remote working** is also supported.

Interested in one of the research areas below or want to propose a new research collaboration? <u>Drop us a line</u>!

- User eXperience and Interaction design
- Affective Computing and Sentiment Analysis
- Natural and Wearable interaction
- Serious Games and Interactive Digital Storytelling
- Mixed and Augmented Reality interaction
- Accessibility of Cultural Heritage
- Cultural Tourism Intelligent Systems
- Recommender and Persuasive systems
- Artificial Intelligence, Machine Learning, Data Mining
- Ubiquitous and Pervasive Computing and Interaction
- Context Awareness and Incorporation
- 3D scanning and documentation of Cultural Heritage
- Crowdsourcing platforms
- Semantic Web, Cultural metadata and Linked Open Data
- Development (in any of the above domains)
- Project Management
- Administrative support

Cheers, George Caridakis Assistant professor @ct.UoAegean and ii coordinator

